

# AVE MARIA

**Choreo** : Daisuke & Tamae Doi, 53-2 Daimon-cho, Okuda, Inazawa City, Aichi 492-8226 JAPAN  
**Music** : KS Create EMD12 CD Track 11 . e-mail : d-doi@tcp-ip.or.jp  
available from choreographer on MP3 file or MD or Cassette Tape  
**Sequence** : Intro - A - B - A(1-6) - Int - B - A(1-6) - End **Speed** : 42 or slow for comfort  
**Rhythm** : Waltz Phase IV + 2 **Footwork** : Opposite except where noted  
**Timing** : 123 unless noted by side of measure **Release Date** : Feb, 2004 Ver. 1.0

## INTRO

### **1 - 8 WAIT;; TOG TCH; BK CHASSE SCP; FWD HOVER BJO; BK HOVER SCP; THRU CHASSE SCP; SLO SD LK;**

1-2 {Wait} LOP Fcg Pos fc DRW lead ft free wait 2 meas;;  
3 {Together Touch} Tog L blend to CP, tch R to L, hold;  
12&3 4 {Back Chasse To SCP} Bk R trn LF to fc Wall, sd L/cl R to L, sd L to SCP LOD  
5 {Forward Hover To Bjo} Thru R, fwd L with slight rise chkg lead W to trn LF to fc, bk R  
(W thru L, fwd R trn LF to fc ptr, fwd L in CBMP) end Bjo LOD;  
6 {Back Hover To SCP} Bk L, bk R with slight rise chkg lead W to trn RF to SCP, sd & fwd L  
(W fwd R outsd ptr, fwd L with slight rise trn RF, sd & fwd R) end SCP LOD;  
12&3 7 {Through Chasse To SCP} Thru R (W thru L) to fc ptr, sd L/cl R to L, sd L to SCP LOD;  
8 {Slow Side Lock} Thru R, sd & fwd L to CP, lk RIB trn slightly LF end CP DLC;

## PART A

### **1 - 12 REV FALLAWAY; SLIP CHASSE BJO; FWD FWD/LK FWD; X PIVOT SCAR; X SWVL BJO CHK; BK TO QK RISING LK; OPN TELE; NAT HVR FALLAWAY; SLIP PIVOT BJO; MANUV; OPN IMPETUS; WHIPLASH;**

1 {Reverse Fallaway} Fwd L comm trn LF, sd R cont trn, XLIB end SCP RLOD;  
12&3 2 {Slip & Chasse To Bjo} Trn LF slip bk R past L to fc Wall, sd L/cl R, sd L to Bjo;  
(W trn LF slip fwd L past R, sd R/cl L, sd R) end Bjo DLW;  
12&3 3 {Forward Forward/Lock Forward} Fwd R outsd ptr, fwd L/lk RIB, fwd L;  
4 {Cross Pivot Scar} XRIF comm trn RF, sd L cont trn, sd R to Scar (W XLIB comm trn RF, cl R  
heel trn, cont trn sd R) end Scar COH;  
5 {Cross Swivel Bjo Check} XLIF outsd ptr, swivel LF on L to Bjo, fwd R outsd ptr chkg  
(W XRIB, swivel LF on R, bk L chkg) end Bjo RLOD;  
123& 6 {Back To Quick Rising Lock} Bk L, bk R comm trn LF, sd & fwd L cont trn/lk RIB to CP DLC;  
7 {Open Telemark} Fwd L comm trn LF, sd R cont trn, sd & fwd L (W bk R comm trn LF bring L  
beside R with no wgt, cl L heel trn, sd & fwd R) end SCP DLW;  
8 {Natural Hover Fallaway} Thru R with slight body trn RF, fwd L trn RF to fc DRW rise & chk,  
rec bk R (W thru L, fwd R between M's feet trn RF rise & chk, rec bk L) end SCP DRW;  
9 {Slip Pivot Bjo} Bk L, bk R trn 1/4 LF keep L leg extended, fwd L (W bk R comm Pivot LF on  
ball of ft thighs locked L leg extended, fwd L cont trn, bk R) end Bjo DLW;  
10 {Maneuver} Fwd R outsd ptr trn 1/4 RF, sd L cont trn to fc RLOD, cl R end CP RLOD;  
11 {Open Impetus} Comm upper body trn RF bk L flex knees, cl R heel trn to SCP, sd & fwd L  
(W fwd R between M's feet pivot RF, sd & fwd L cont trn around M brush R to L, sd & fwd R)  
end SCP DLC;  
12 {Whiplash} Thru R, trn body slightly RF pt L sd & fwd, hold (W thru L, swivel LF on L to fc ptr  
pt R sd & bk, hold) end CP DLW;

**13 - 24 BK BK/LK BK; BK WHISK; OUTSD SWIVEL 2X;; THRU CHASSE SCP; OK WEAVE 4; HOVER CORTE; SLO OUTSD SWIVEL; PICK UP FWD R LUNGE; EXTEND REV SLIP; VIENNESE TRNS;; CHG OF DIR;**

- 12&3 13 {Back Back/Lock Back} Bk L in CBMP, bk R/lk LIF, bk R;  
 14 {Back Whisk} Bk L, bk & sd R, XLIB (W XRIB) end tight SCP LOD;  
 15 {Outside Swivel Twice} Thru R lead W to swivel LF, rec L lead W to swivel RF, XRIF with no wgt (W thru L swivel LF on ball of L to Bjo Pos, fwd R outsd ptr swivel RF on ball of R, hold) end SCP DLC;
- 12&3 16 {Through Chasse To SCP} Repeat meas 7 Intro end SCP DLC;  
 12&3 17 {Quick Weave 4} Thru R, fwd L trn LF to CP/sd & bk R twd LOD, bk L twd LOD lead W to trn to CBMP (W thru L comm trn LF, cont trn sd R to CP/cont trn fwd L twd LOD, fwd R to CBMP) end Bjo RLOD;  
 18 {Hover Corte} Bk R comm trn LF, sd & fwd L cont trn with hovering action, rec bk R in CBMP (W fwd L comm trn LF, sd & fwd R cont trn with hovering action, rec fwd L) end Bjo DLW;  
 19 {Slow Outside Swivel} Bk L, XRIF with no wgt, hold (W fwd R outsd ptr, swivel RF on ball of R, hold) end SCP LOD;  
 20 {Pick Up Forward Right Lunge} Sm fwd R lead W to CP, fwd L, flex L knee move R sd & fwd then take wgt to R (W fwd L in front of M trn LF to CP, bk R, flex R knee move L sd & bk then take wgt to L);  
 21 {Extend Recover Slip} Flex R knee slight body trn LF look ptr (W look well left), rec L, slip bk R end CP DLC;  
 22-23 {Viennese Turns} Fwd L comm trn LF, sd R cont trn, XLIF (W bk R comm trn LF, sd L cont trn, cl R); bk R cont trn, sd L cont trn, cl R (W fwd L cont trn, sd R cont trn, XLIF) end CP DLW;  
 24 {Change Of Direction} Fwd L twd DLW, fwd R twd DLW with right shoulder lead trn LF, draw L to R end CP DLC;

**PART B**

**1 - 16 DIAMOND TRN;;; OPN REV TRN; OUTSD CHK; OUTSD CHG SCP; L WHISK; UNWIND 4; OPN TELE; OPN NAT; OPN IMPETUS; WEAVE TO BJO;; MANUV; HESITATION CHG;**

- 1-4 {Diamond Turn} Fwd L twd DLC trn 1/8 LF, sd R, XLIB twd DLW in Bjo; bk R trn 1/8 LF, sd L, XRIF twd DRW in Bjo; fwd L trn 1/8 LF, sd R, XLIB twd DRC in Bjo; bk R trn 1/8 LF, sd L, XRIF twd DLC end Bjo DLC;
- 5 {Open Reverse Turn} Fwd L comm trn LF, sd R cont trn, bk L to CBMP end Bjo RLOD;  
 6 {Outside Check} Bk R trn slightly LF, sd & fwd L, chk fwd R outsd ptr end Bjo DRW;  
 7 (Outside Change To SCP) Bk L, bk R trn LF to SCP, sd & fwd L (W fwd R, fwd L, sd & fwd R) end SCP LOD;
- 12&3 8 {Left Whisk} Thru R trn to fc ptr, sd L, XLIB trn upper body LF end RSCP RLOD;  
 9 {Unwind 4} Unwind with ball of R and heel of L end shift wgt to R (W run around M fwd R, L/R, L to fc ptr) end CP DLC;  
 10 {Open Telemark} Repeat meas 7 Part A;  
 11 {Open Natural} Fwd R trn RF, sd L, bk R (W fwd L, fwd R, fwd L outsd ptr) end Bjo RLOD;  
 12 {Open Impetus} Repeat meas 11 Part A;  
 13-14 {Weave To Bjo} Thru R, fwd L trn LF to CP, sd & bk R twd DLC; bk L twd DLC lead W to trn to CBMP, bk R trn body LF to CP, sd & fwd L twd DLW lead W to trn to CBMP (W fwd L comm trn LF, cont trn sd R to CP, cont trn fwd L twd DLC; fwd R to CBMP, fwd L twd DLC trn body LF to CP, sd & bk R to CBMP) end Bjo DLW;  
 15 {Maneuver} Repeat meas 10 Part A;  
 16 {Hesitation Change} Comm RF upper body trn bk L, sd R cont trn, draw L to R end CP DLC;

**REPEAT PART A(1-6)**

**INTERLUDE**

**1 - 6 CL TELE; MANUV; SPIN OVR TRN; R TRNG LK; CHAIR & SLIP;  
FWD R CHASSE;**

- 1 {Closed Telemark} Fwd L, fwd & sd R around W close to W's ft trn LF, sd & fwd L (W bk R, cl L heel trn, sd & bk R) end Bjo DLW;
- 2 {Maneuver} Repeat meas 10 Part A;
- 3 {Spin Over Turn} Comm upper body trn RF bk L pivot 1/2 RF to fc LOD, fwd R between W's feet cont trn to fc DRW leave L leg bk & sd, rec L (W comm upper body trn fwd R between M's feet pivot 1/2 RF, bk L cont trn brush R to L, sd & fwd R) end CP DRW;
- 1&23 4 {Right Turning Lock} Comm trn RF bk R twd LOD with right sd lead/cont trn XLIF, with slight left sd stretch cont trn sd & fwd R between W's feet, fwd L cont trn to SCP (W comm trn RF fwd L with left sd lead/cont trn XRIB, with slight right sd stretch cont trn sd & fwd L staying well into M's R arm, cont trn sd & fwd R) end SCP DLC;
- 5 {Chair & Slip} Chk thru R with lunge action as for chair, rec L no rise, with slight LF upper body trn slip bk R end CP DLC;
- 12&3 6 {Forward Right Chasse} Fwd L, sd & fwd R/cl L, sd & fwd R end CP DLC;

**REPEAT PART B**

**REPEAT PART A(1-6)**

**END**

**1 - 6 DIAMOND TRN HALF;; QK DIAMOND 4; CORTE REC; X HOVER SCP;  
THRU TO PROM OVERSWAY**

- 1-2 {Diamond Turn Half} Fwd L twd DLC trn 1/8 LF, sd R, XLIB twd DLW in Bjo; bk R trn 1/8 LF, sd L, XRIF twd DRW in Bjo end Bjo DRW;
- 12&3 3 {Quick Diamond 4} Fwd L trn 1/8 LF, sd R/XLIB twd DRC in Bjo; bk R end CP DLW;
- 4 {Corte Rec} Bk & sd L flex knee with lowering action, hold, rec R blend to Scar Pos;
- 5 {Cross Hover SCP} XLIF, sd & fwd R with slight rise to hovering action trn RF, sd & fwd L (W XRIB, sd & bk L with slight rise to hovering action trn RF, sd & fwd R) end SCP LOD;
- 6 {Through To Promenade Oversway} Thru R, sd & fwd L stretch body upward to look over jnd lead hnds, relax R knee stretch left sd look ptr (W look well left);