Ev'rybody Wants to Be a Cat, Too

MEAS: **INTRODUCTION**

1-4   (WAIT ONE IN BFLY WALL): QUICK APART, POINT, TOG TO BFLY, TCH;
**   VINE 3, TCH; REV TWIRL TO SCP LOD;**
  1-2   In BFLY WALL wait ONE measure; releasing lead hands holding trail hands apart L, point R, rec R, tch L BFLY WALL;
  3-4   sd L, XRIB, sd L, tch R to L; sd R bringing lead hand thru leading W to turn LF, XLIF, sd R to SCP LOD, - ; (W turns LF under joined lead hands rolling twd RLOD step L, R, L, - ;)

PART A

1-4   2 FWD TWO STEPS; ; 2 TRNG TWO STEPS CP LOD; ;
  1-2   fwd L, cl R, fwd L, - ; fwd R, cl L, fwd R, - ;
  3-4   sd L, cl R commence RF body turn, bk L pivoting 1/2 RF, - ; sd R, cl L commence RF body turn, fwd R trng 1/4 RF to CP LOD, - ;

 5-8   2 PROG SCISSORS (CHECKING); ; FISHTAIL; WALK 2 BFLY WALL;
  5-6   sd L, cl R, XLIF to SCAR DLW, - ; sd R, cl L, XRIF to BJO DLC checking fwd motion, - ;
  7-8   XLIB commencing trn 1/4 RF, sd R completing trn to DLW, fwd L, lock RIB; fwd L, - , fwd R trng to BFLY WALL;

PART B

1-4   FACE TO FACE; BACK TO BACK; BASKETBALL TURN OPEN LOD; ;
  1-2   sd L, cl R, sd L trng 1/2 LF keeping trail hands joined ending with back to ptr, - ; sd R, cl L, sd R trng 1/2 RF to face ptr, - ;
  3-4   lunge sd L, - , rec R trng 1/2 RF ending with back to ptr, - ; lunge sd L, - , rec R trng 1/4 RF ending OPEN LOD, - ;

5-8   HITCH DOUBLE; ; SCOOT 4; WALK 2 (to position needed*);
  5-8   fwd L, cl R, bk L, - ; bk R, cl L, fwd R, - ; fwd L, cl R, fwd L, cl R; fwd L, - , fwd R, - ;
        *before Part C to SCP LOD, before Part D to CP WALL, before Ending to BFLY WALL

PART C

1-4   2 FWD TWO STEPS; ; CUT, BACK TWICE; DIP BACK, REC;
  1-4   fwd L, cl R, fwd L, - ; fwd R, cl L, fwd R, - ; cut LIF, bk R, cut LIF, bk R; rk bk L, - , rec R, - ;
5-8   VINE APART 3; VINE TO BFLY; SIDE, CL TWICE; SIDE, DRAW, CLOSE (to position needed*);
  1-2   moving apart sd L, XRIB, sd L, - ; sd R, XLIB, sd R trng to BFLY WALL, - ;
  3-4   sd L, cl R, sd L, cl R; sd L, draw R to L, cl R, - ; *before Part D to CP WALL, before B to BFLY WALL

PART D

1-4   BROKEN BOX; ; ; ;
  1-4   sd L, cl R, fwd L, - ; rk fwd R, - , rec L, - ; sd R, cl L, bk R, - ; rk bk L, - , rec R, - ;
5-8   1/2 BOX; SCISSORS THRU BFLY WALL; LIMP 4; WALK 2 SCP LOD;
  5-6   sd L, cl R, fwd L, - ; sd R, cl L, XRIF to BFLY WALL, - ;
  7-8   sd L, XRIB, sd L, XRIB; trng to OPEN LOD fwd L, - , fwd R to SCP LOD, - ;

ENDING

1-4   LIMP 4; WALK 2 BFLY WALL; VINE 3, TCH; REV TWIRL CP WALL;
  1-2   sd L, XRIB, sd L, XRIB; trng to OPEN LOD fwd L, - , fwd R to BFLY WALL, - ;
  3-4   sd L, XRIB, sd L, tch R to L; sd R bringing lead hand thru leading W to turn LF, XLIF, sd R to CP WALL, - ; (W turns LF under joined lead hands rolling twd RLOD step L, R, L, - ;)
5-8.5   TWISTY VINE 8; ; WALK 2; TWIRL 2; APART,
  5-6   sd L, XRIB, sd L, XRIF (sd R, XLIF, sd R, XLIB); sd L, XRIB, sd L, XRIF to BJO DLW (sd R, XLIF, sd R, XLIB);
  7-8.5   staying in BJO fwd L, - , fwd R, - ; trng to face ptr sd L raising lead hand, - , XRIF (trng RF under joined lead hands sd & fwd R, - , sd & bk L trng 1/2 RF, -); dropping lead hands & joining trail hands step apart L on the diagonal,