

Assignment 10: Company Icon Set

Student learning outcomes:

1. Students will use SVG paths, arcs, Bezier curves, and clipping paths to draw several logos.
2. Students will learn to identify repeated parts of graphics so they can draw them only once and duplicate where necessary, using the <use> element and various transforms.

Real world applications:

1. Students will learn to draw logos.
2. Designers who can draw timeless logos are in demand.

Assignment requirements

- Draw a series of logos that have some common features. Examples:
 - a. The Adobe mobile app icon logos.
 - b. The Chrome, Ubuntu, and Atom logos, which repeat three times on a 120-degree increment.
 - c. The Microsoft office application logos. (Word, Excel, PowerPoint)
 - d. Other?

