

## Assignment 9: Letter Logo using paths

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### Student learning outcomes:

2. Students will use SVG paths, arcs, Bezier curves, and clipping paths to draw letters.
3. Students will use geometry to precisely place the parts of letters that might be composed of multiple parts.

### Real world applications:

3. Students will learn to draw lettermark and wordmark logos.
4. Designers who can draw timeless logos are in demand.

### Assignment requirements

- Draw the letters of a logo or word such as Google, mobile, or SVCTE using SVG techniques learned in previous assignments:
  - a. Lines
  - b. Rectangles
  - c. Polygons
  - d. Circles and Ellipses
  - e. Paths
  - f. Bezier curves
  - g. Arcs
  - h. Groups
  - i. Transforms: rotate, scale, and translate

